

OH HOUSE
ONLINE OPEN HOUSE



Online Open House 2023
MA Programme
16 January
2pm-6pm

Focus Area: Design for PLAY

- Karen Feder, Head of the Design for Play Master's program
- Pedro Cabral, Play Designer, The LEGO Group



What is Design for **PLAY** about?

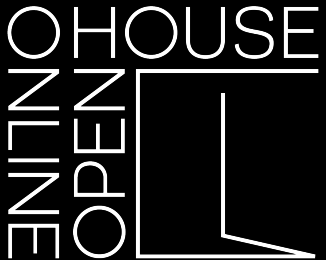
Why should I choose Design for Play?

What will I learn?

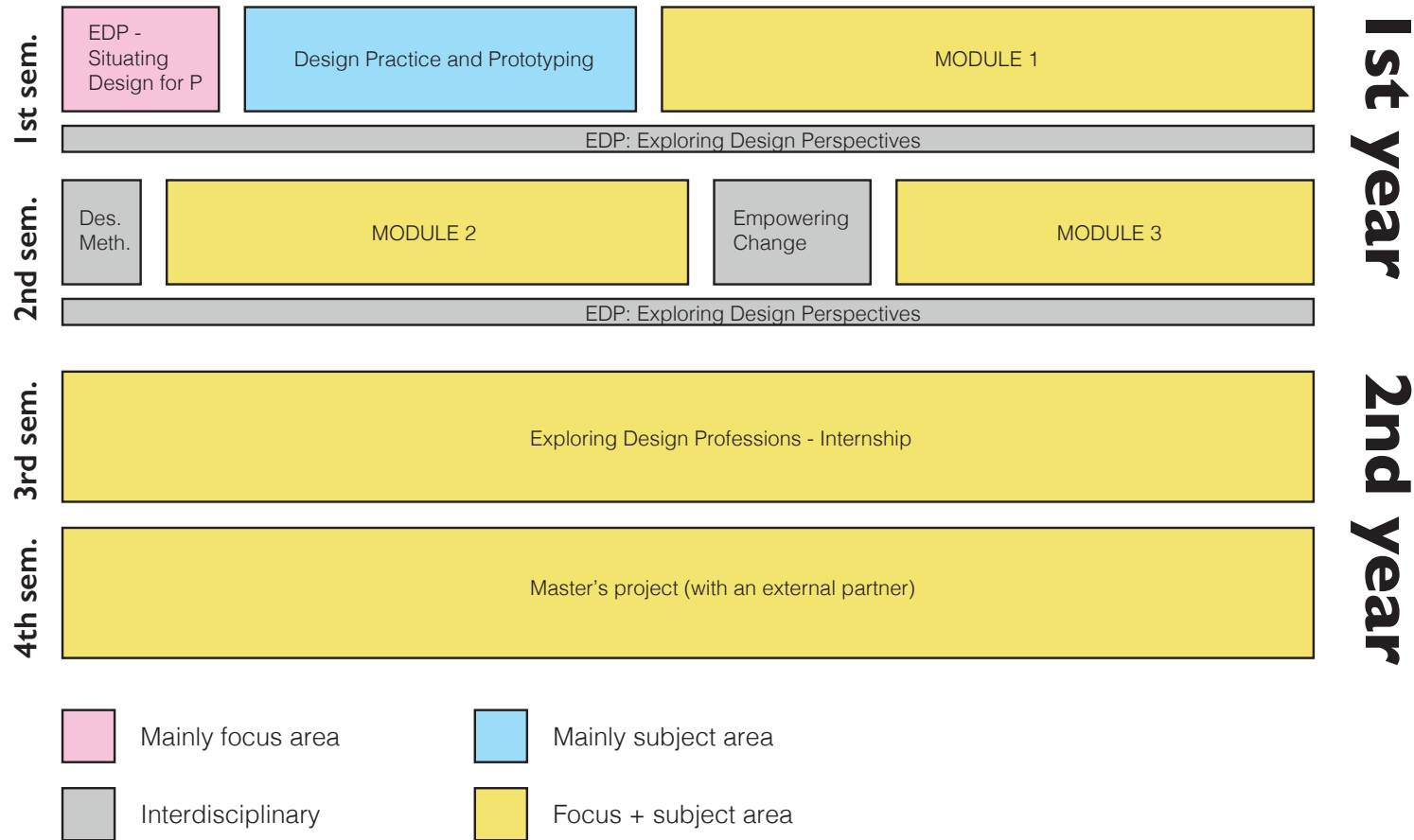
How will I learn?

What jobs can I get?

Why is Design for Play important?

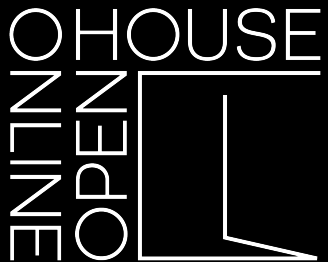


Design for Play COURSES



Play Design Fundamentals

An introduction to play design and how to design for toy play, play spaces, game play and learning through play



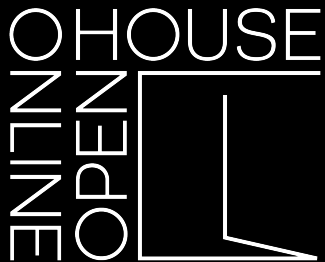
Nightbuddies by Esben Dyrholm Hansen, 2020

Child-Centred Design for Play

Focusing on designing play from the perspective of children, including understanding child development, child culture and co-creation processes with children

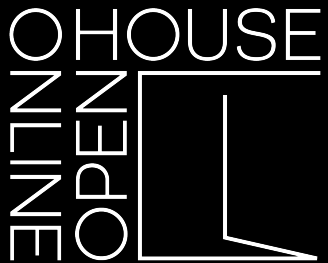


Storybuilder by Nádia Henrique, Pedro Cabral, Marloes Bakker, 2022



Playing with Futures

Proposes play as a mode of speculating and applies critical design and speculative design to create prototypes that make us reconsider our current world and the futures we want to design for



Garden of the Answers by Jielin Chen and XiBao Yeh, 2021

Exploring Design Professions: Internship

Explores different ways of working within the design profession with the perspective of Design for Play – aiming to add to, develop and change contemporary design practices

TRACK 1

Design Practitioner

Learning from contemporary design practice – developing operating skills and adding a play perspective

TRACK 2

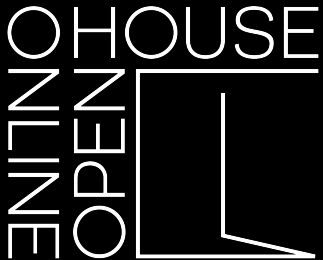
Design Strategist

Learning to take a strategic position - working with the internal organisation and facilitating change

TRACK 3

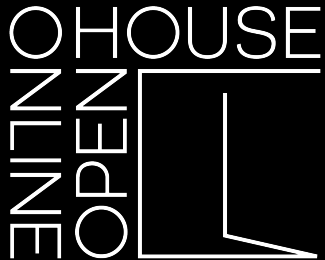
Design Researcher

Learning from academic design research – participating in project within academic research



Master's Project in Design for Play

Solving relevant and complex design-professional problems on an international level. Play design knowledge, skills and competencies are demonstrated in a self-initiated and well-defined solution in collaboration with an external partner.



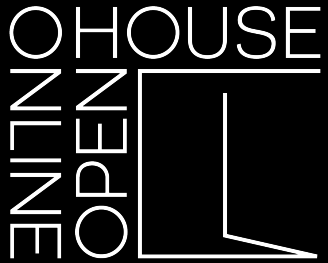
Virtual futures experiments
by Zuzanna Gronowicz,
2020

Oh-Nine

Graduation project by
Cinzia Damonte & Beate
Neimane

2019

Transforming learning
into play through local
materials

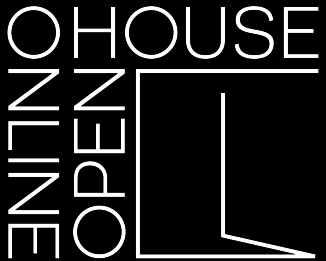


Grovæderne

Graduation project by
Klara Birgisdóttir & Sofie
Tinggaard Hansen

2021

Inspiring the Danes to eat
more of the locally grown
high-fibre vegetables

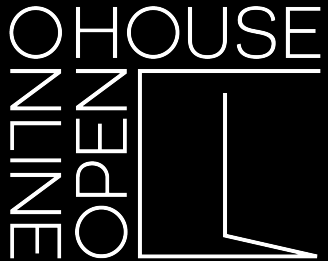


Rituals

Graduation project by
Esben Fjord Ørskov

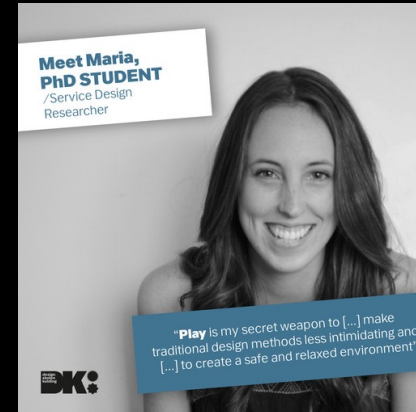
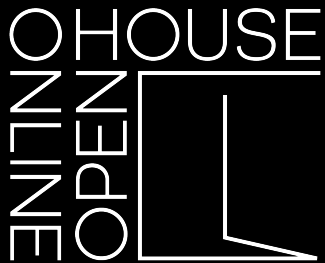
2023

A lamp that marks the transition from everyday life to the ritual, paying a tribute to the pause and the smaller moments in everyday life.



Play Design Alumni and their play design jobs

In-depth interviews with Design School Kolding alumni, as they talk about their career journeys and the role their master's degree from Design School Kolding has played a role in getting them where they are today



See more stories and projects on the students' Design for Play instagram

Play Design Alumni: Pedro Cabral

Hej!

pedro cabral

from

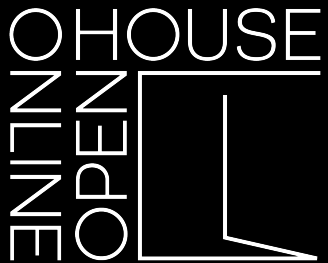
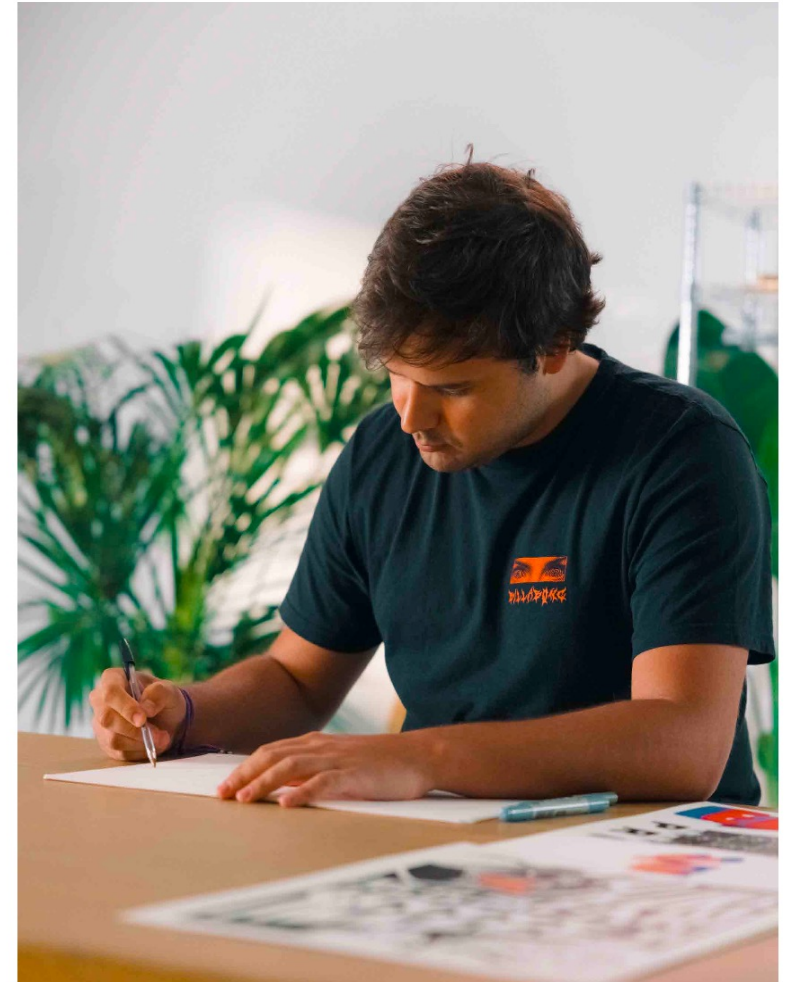
portugal

study line

Play, industrial design

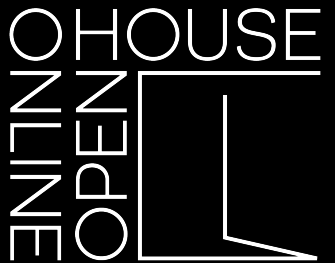
previous studies

bachelors in design - FAUL, Lisbon



Play Design Alumni: Pedro Cabral

life at DSKD



Play Design Alumni: Pedro Cabral

some DSKD projects

Collaboration with
Kongernes Jelling
Applied Play



Internship at FLEXA
Play-Based Intrepreneurship



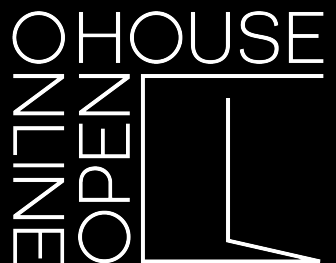
Storybuilder
Child-centred Design



Play on Mars
*Playing with Futures
(Speculative Design)*



Internship at
The LEGO Group
Master's thesis project



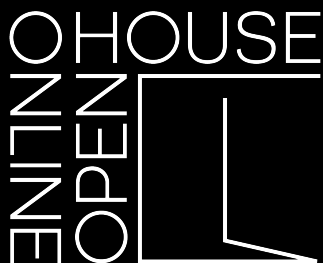
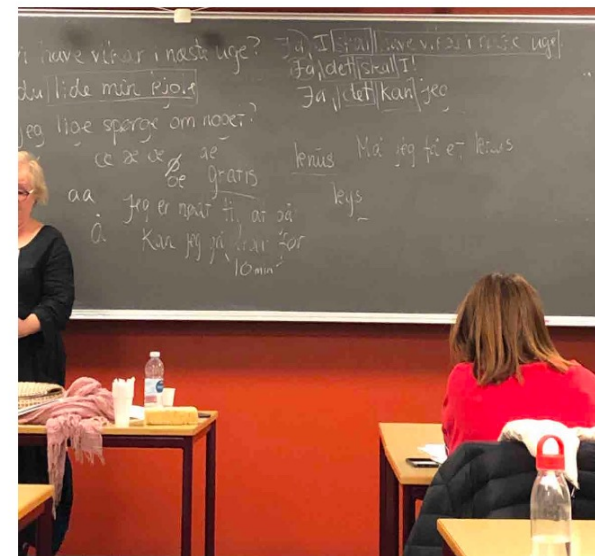
Play Design Alumni: Pedro Cabral

life outside DSKD

-Social gatherings and events

-Danish classes

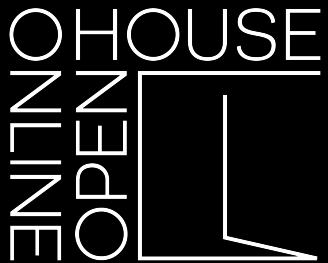
-Other activities (Sauna, pool, winter bathing in the Fjord, Pub Quiz...)



Play Design Alumni: Pedro Cabral

life after DSKD

Going back to the LEGO Group,
in Billund, as a Model Designer

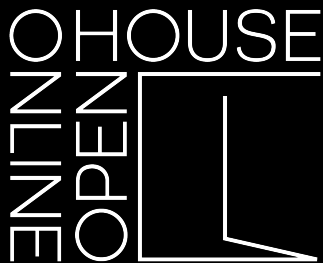


Play Design Alumni: Pedro Cabral

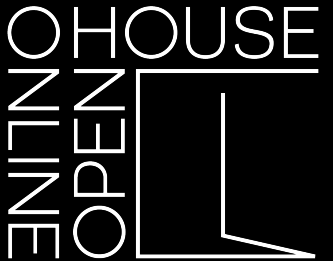
if you want to know more

get in touch with me:

design.pedrocabral@gmail.com



Questions about Design for Play?



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