Danish University of Design

COURSE DESCRIPTION
COLOUR, MATERIAL AND FINISH DESIGN

Course title Colour, Material and Finish Design	**Kursustitel** Materialestrategi - CMF
Course number BT2CF--KMU	**Approved** 02.05.23
Level and semester BA, 4th semester	**Field of study** Textile Design
ECTS 5	**Responsible** Helle Graabæk
Exam form Semester exam (see Studieplan/Study Plan on Itslearning) Combination test: Oral defence and design product	**Assessment** 7-point grading scale The exam will be an overall evaluation of the presented design product and the oral defence.
Censor External	**Extent/duration of exam** The duration of the total semester exam is 60 minutes, of which: 20 minutes are for the student's presentation 20 minutes are for discussion 20 minutes are for voting and assessment
Group work see Studieplan/Study Plan on Itslearning	**Prerequisite** As a mandatory prerequisite for participation in the exam, the student must deliver a learning portfolio before a deadline set by the study administration.

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Course objective
Colour, Materials, Finish (CMF) focuses on colours, materials and the character of the surfaces and their interplay with a designed product or interior.

The role of CMF designer is today widespread in many parts of the professional design industry: within architecture, interiors, transport and in the lifestyle industry.

As a professional textile designer, you often work to develop products for specific project solutions, which either have to be adapted to the materials and surfaces of an existing context, or you can design a material strategy aimed at a new product.

The purpose of the course is therefore for the students to gain insight into and basic understanding of the role as CMF designer, as well as where and how CMF/material strategy is used in the design industry. The students will gain experience in developing their own material strategies, where several materials in interaction play a role for the whole: functionally, aesthetically or value-based.

Learning outcome
At the examination, the student is expected to:

Knowledge:
- *have knowledge about CMF design*
- *have basic knowledge on how to research the properties of materials*
- *have knowledge about the roles and properties of different materials in a designed context*

Skills:
- *be able to analyse an existing design and/or context from a CMF perspective*
- *be able to create your own physical design proposals with basic aesthetic and functional considerations*

Competences:
- *be able to develop and design a CMF/materials strategy targeted to the context*
- *be able to argue for and communicate the strategy behind a selected collection of materials*

Generic learning outcome
In addition to the above-mentioned course-specific learning outcomes, the student is also expected to:

- *be able to present own research and project through an oral and visual presentation, that both explains what, why and how, and contains a reflection on the process and the concrete learning along the way*
- *be able to translate design experiments – regardless of the outcome – into learning and development of their own design practice*